









## **CAFE**

applying deal. II in cosmic-ray propagation

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## Outline

- 1. WHAT?
- 2. WHY?
- 3. HOWTO?
- 4. THEN?

# WHAT?

#### WHAT? is CAFE

#### **CAFE**

Cosmic-ray propagation Approached with Finite Element method

(current stage, focusing on CRE propagation and its feedback to GMF turbulence)

## supervised by:

Piero Ullio, Luca Heltai, Alberto Sartori

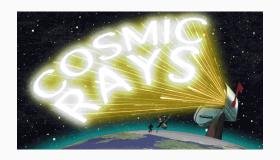
## WHAT? are cosmic-rays

## 106 years ago

Victor Hess got a balloon ...

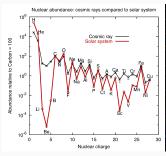
#### met the messengers from outer space

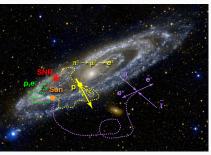
from electron to uranium, highly energetic



particle physics→astrophysics, Solar system→early Universe

## WHAT? in scientific language





CRE phase-space distribution f in  $\{x, p\}$  plasma turbulence power W in  $\{x, k\}$ 

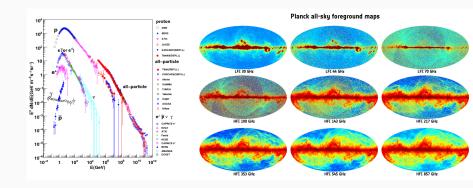
$$egin{aligned} \partial_t f + 
abla_x (D_{xx} \cdot 
abla_x f) + 
abla_p (p^2 \partial_t p 
abla_p f) + \mathbf{v} \cdot 
abla_x f &= Q_{cr} \\ \partial_t W + \partial_k (D_{kk} W) + \Gamma_{cr} W &= Q_k \\ D_{xx} &\sim 1/W(k_{res}) \end{aligned}$$

... and more

# WHY?

## WHY? do simulation with FEM

## driven by precise observations



#### simulation at least in 4D

cannot be approached by lattice Boltzmann FDM is less economic N-body is extremely expensive

## **HOWTO?**

## **HOWTO?** go beyond 3D

#### $\otimes$ 2 triangulations

two domains:

$$\mathcal{W}:=span\{w_i\in H^1(R^n)\}\;,$$
  $\mathcal{Q}:=span\{q_{\alpha}\in H^1(R^m)\}\;,$   $\mathcal{V}:=span\{v_{i\alpha}\in H^1(R^{n imes m})|v_{i\alpha}=w_iq_{\alpha}\}\;.$ 

solution at time t:

$$u^t = \sum_i \sum_{\alpha} \mathcal{U}^{t,i\alpha} w_i q_{\alpha} .$$

⊗ sparsity patterns through DynamicSparsityPattern iterator

## **HOWTO?** assemble system matrix and RHS

- loop through cells (in both domains  $\Omega_{\mathsf{x}} \otimes \Omega_{\mathsf{p}}$ )
- loop through  $p_j \in \omega_p$  and  $x_k \in \omega_x$
- build local-per-domain matrix or RHS
- distribute to global-per-domain cacher with constraints
- apply ⊗
- accumulate global-cross-domain result from each cell

working example in next slide

## **HOWTO?** illustrate with example

#### solution in matrix

$$vec(\mathcal{M}_{x}\mathcal{U}\mathcal{M}_{p}^{T}) = (\mathcal{M}_{p} \otimes \mathcal{M}_{x})vec(\mathcal{U})$$

#### weak formulation

$$(v_{j\beta}, -\hat{\mathcal{O}}u^t)_{\Omega} = \mathcal{U}^{t,i\alpha}(\nabla_{\mathbf{x}}v_{j\beta}, \mathcal{D}\nabla_{\mathbf{x}}v_{i\alpha})_{\Omega}$$

## the integrand

$$\int_{\Omega_{p}} \int_{\Omega_{x}} [\mathbf{q}_{\alpha} \mathbf{q}_{\beta}] (\nabla_{\mathbf{x}} w_{j})^{T} [\mathcal{D}(\mathbf{x}, p) \nabla_{\mathbf{x}} w_{i}]$$
 (1)

# THEN?

## THEN? O what can ail thee

## the expensive beauty

the Kronecker product function is executed too many times

#### optimisation

- multi-thread Kronecker product function?
- skip  $0 \times 0$  actions in Kronecker product?

the 2nd optimisation is overkill

other expensive beauties?

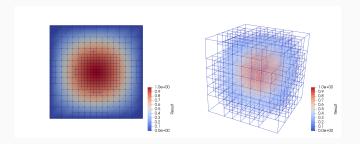
## THEN? verification in physical context

## pure spatial diffusion problem

$$\begin{split} -\nabla_{\mathbf{x}} \cdot \mathcal{D}_{\mathbf{x}\mathbf{x}} \nabla u(\mathbf{x}, \mathbf{q}) &= f(\mathbf{x}, \mathbf{q}) \\ u(\mathbf{x}, \mathbf{q}) &= 0 \;, \quad \mathbf{x} \in \partial \Omega_{\mathbf{x}} \\ u(\mathbf{x}) &= sin(\frac{(z - z_{min})\pi}{L_z}) sin(\frac{(x - x_{min})\pi}{L_x}) sin(\frac{(y - y_{min})\pi}{L_y}) \\ \mathcal{D}_{\mathbf{x}\mathbf{x}} &= \begin{pmatrix} \alpha z^2 & 0 & 0 \\ 0 & \beta x^2 & \beta xy \\ 0 & \beta xy & \beta y^2 \end{pmatrix} \end{split}$$

## THEN? verification in physical context

solution in  $\mathbb{R}^{2+1}$  and  $\mathbb{R}^{3+1}$ 



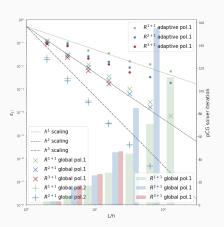
dimension settings up to  $R^{3+3}$  are allowed

## **THEN?** performance

#### error estimation

$$\epsilon_{L^2} = \sqrt{\int_{\Omega_x} u(\mathbf{x}) - u_h(\mathbf{x})}$$

full solution has been interpolated from spectral domain



## **THANKS!**