

Scattering transforms, recent applications in astrophysics and cosmology

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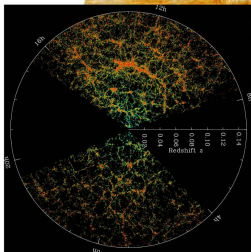


Outline

- 1 Which statistics for non-Gaussian astrophysics?
- 2 Cosmological parameter estimation from LSS
- 3 Generative models and components separation

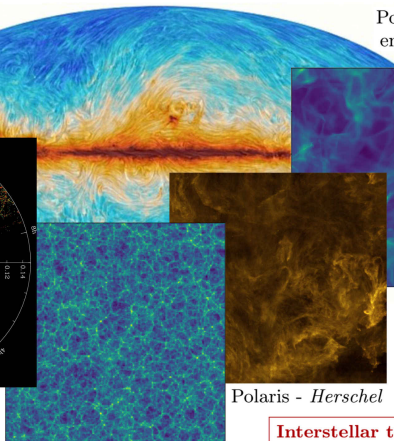
CMB B-modes and
Galactic foregrounds

Polarized Galactic
emission - *Planck*

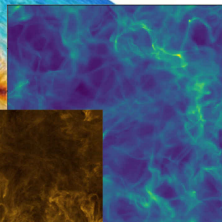


LSS survey - *SDSS*

Testing the
cosmological model



LSS simulation - *Quijote*



MHD
simulation

Polaris - *Herschel*

Interstellar turbulence and
galactic cycle of matter

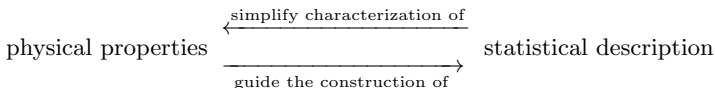
Common difficulty : non-linearity \Rightarrow non-Gaussianity
 \rightarrow Important lever arm for a lot of astrophysical objectives

Which statistics for non-Gaussian astrophysics?

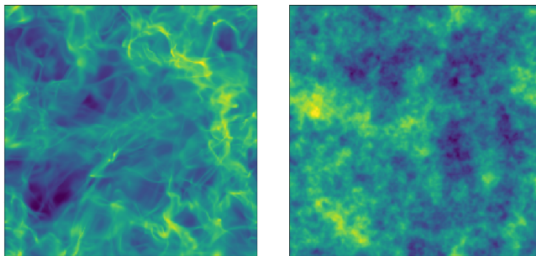
- (Additional) Requirements for summary statistics

- ▶ Being expressive
 - To model/characterize a process (*sufficient statistics*)
 - To classify/infer parameters (e.g. *Fisher information*)
- ▶ Low dimensional and low-variance
 - Expressivity from a single image?
 - Carefully concatenate \neq statistics
- ▶ Stability
 - To noise
 - To small deformations
- ▶ Physically interpretable

(Park, EA+, 2022)



Which role for the power spectrum ?



Champs de même spectre de puissance

- **Power Spectrum: not sufficient, but essential**

- ▶ Do not characterize structures
- ▶ Still excellent physical tool to check
- ▶ Provide benchmark and sandbox

Beyond PS \nRightarrow Fourier analysis must be abandoned

Which statistics for non-Gaussian astrophysics?

- Usual statistics reach their limits
 - ▶ Very efficient for perturbative regime
 - ▶ Non-perturbative non-Gaussian regime:
 - High dimension/high variance
 - Lack of generic efficient methods
 - ⇒ Active area of research
 - ⇒ Increasing use of Machine Learning tools

Which statistics for non-Gaussian astrophysics?

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- **Machine Learning for astrophysics?**

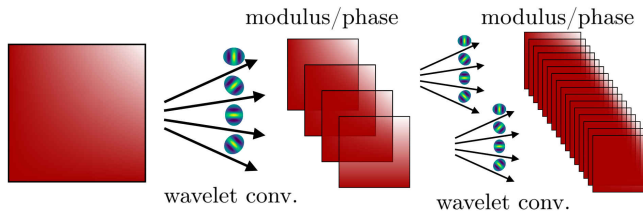
- ▶ Impressive successes with non-Gaussian fields
- ▶ Require good quality dataset
 - often small amount of observational data
 - realistic simulations not always available
- ▶ Physical interpretation is problematic
- ⇒ A lot of application are still very difficult

→ Can we find a solution in-between?

Scattering transform statistics

- **Scattering Transform (ST) statistics** (Mallat+, 2010+)

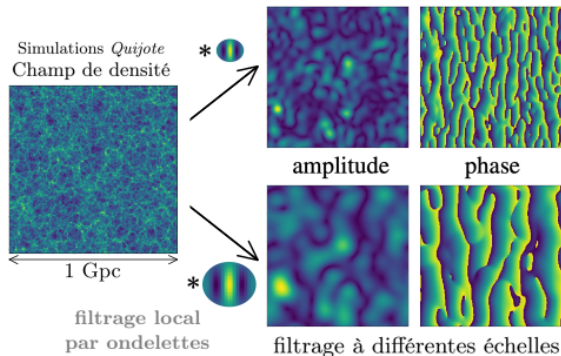
- ▶ Developed in data sciences
- ▶ Inspired from neural networks constructions
 - efficient characterization and reduced variance
- ▶ Do not need any training stage
 - explicit mathematical form and interpretability



- Wavelet filters separating the different scales
- Coupling between scales with non-linearities

Scattering Transform statistics

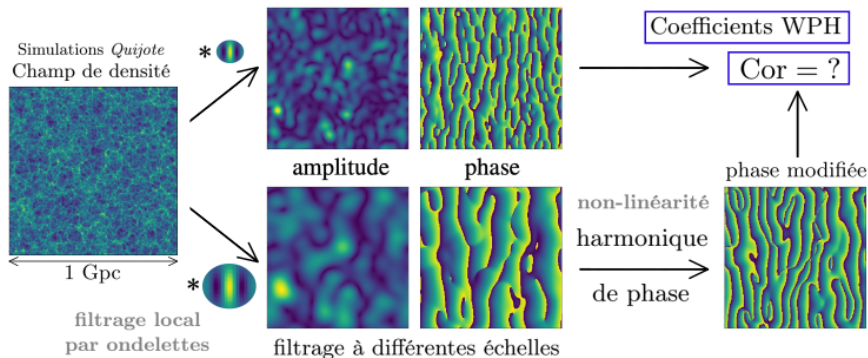
- Correlations/successive convolutions unusable



→ Need non-linearity to characterize scale interactions

Scattering Transform statistics

- Wavelet Phase Harmonics (WPH) and phase alignment



→ Efficient characterization of scale interactions

Scattering Transform statistics

- Coming back at the requirements

- ▶ Being expressive
 - We'll see ! :-)
- ▶ Low dimensional and low-variance
 - We'll see ! :-)
- ▶ Stability
 - **Linearize noise and small deformations**
 - Logarithmic bins in Fourier + contractive operators
- ▶ Physically interpretable
 - *Natural* notion of interaction between scales

Different scientific objectives

- **Different methodological objectives**

(with increasing subjective difficulty...)

- ▶ Estimate physical parameters
- ▶ Model an astrophysical process
- ▶ Separate different components
- ▶ Constraint a physical model

Different scientific objectives

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→ ST reached or improved state-of-the-art on each topic

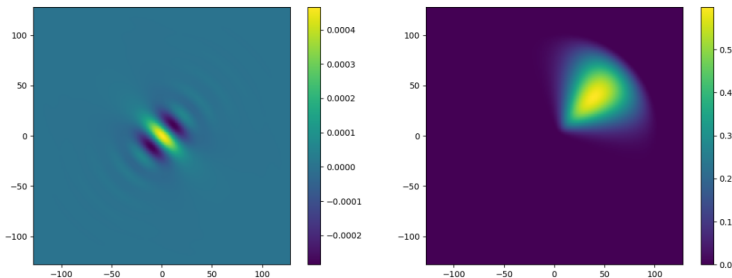
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Wavelet transform and multiscale analysis

- Set of wavelets $\psi_{j,\theta}(x,y)$

- ▶ Localized wave packet, probing a given spectral domain
- ▶ Set of wavelets obtained by discrete dilations and rotations



- $\psi_{j,\theta}$ probe the 2^j scale with orientation θ
- Spectral analysis of localized features

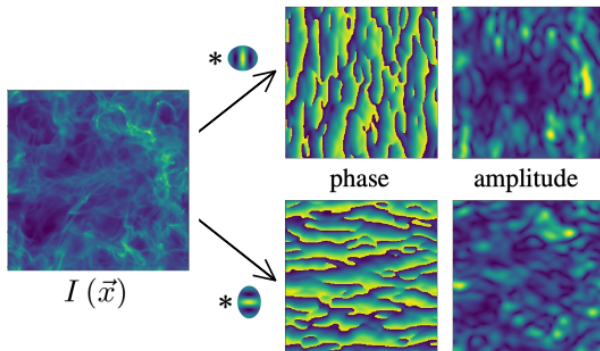
Wavelet transform and multiscale analysis

- Convolution of a LSS density field $\rho(\vec{x})$ with $\psi_{j,\theta}(\vec{x})$:

$$(\rho \star \psi_{j,\theta})(\vec{x})$$

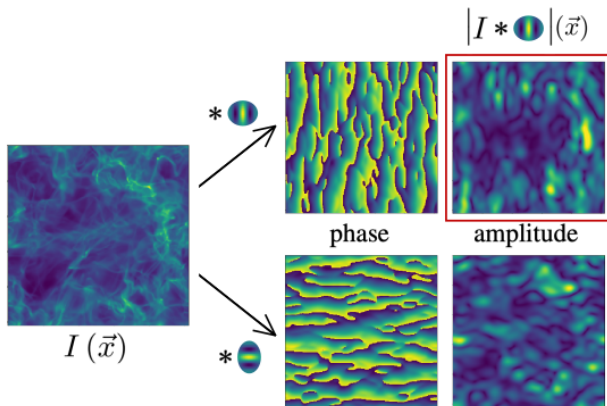
Scattering Transform and amplitude modulation

- Wavelet Scattering Transform (WST) schematic computation



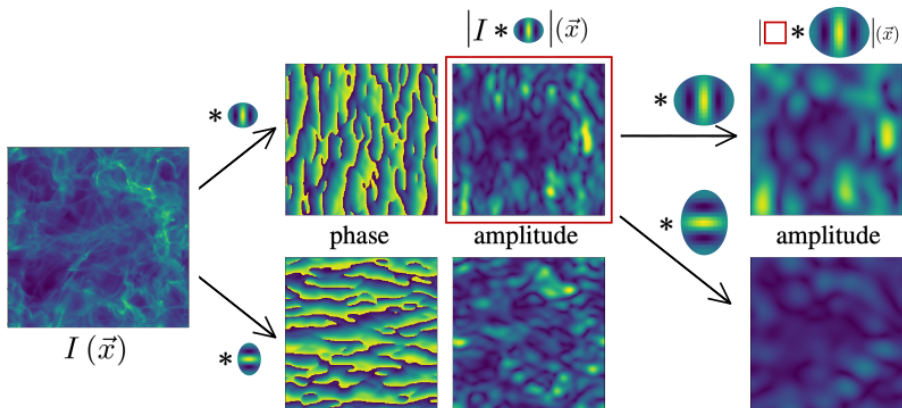
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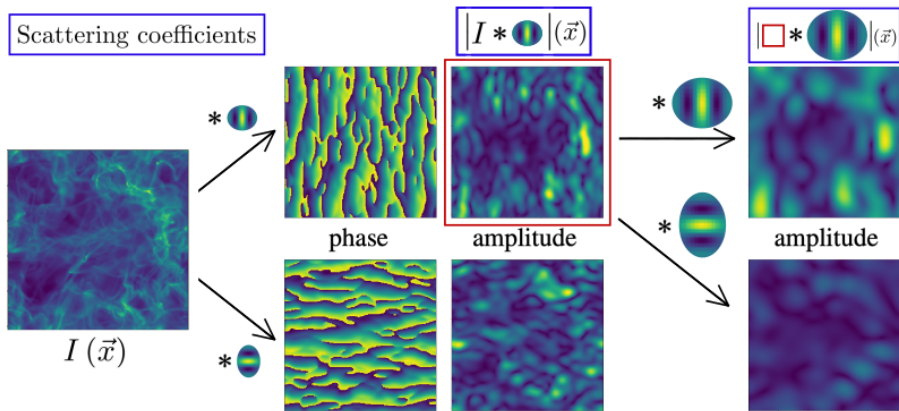
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Scattering Transform and amplitude modulation

- Computation of the scattering coefficients

- ▶ From an image $I(\mathbf{r})$

$$\rightarrow S_0 = \int I(\mathbf{r}) \, d^2r$$

Scattering Transform and amplitude modulation

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- ▶ Filtering at a first scale with ψ_{j_1, θ_1}

$$|I * \psi_{j_1, \theta_1}|(\mathbf{r})$$

→ one image for each (j_1, θ_1)

$$\rightarrow S_1(j_1, \theta_1) = \int |I * \psi_{j_1, \theta_1}|(\mathbf{r}) \, d^2r$$

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- ▶ Filtering at a second scale with ψ_{j_2, θ_2}

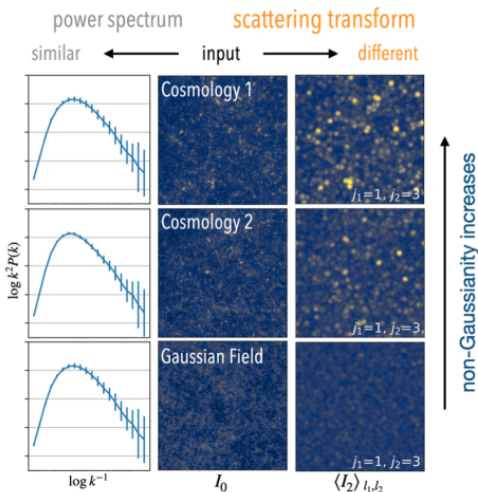
$$||I * \psi_{j_1, \theta_1}| * \psi_{j_2, \theta_2}|(\mathbf{r})$$

→ one image for each $(j_1, \theta_1, j_2, \theta_2)$

$$\rightarrow S_2(j_1, \theta_1, j_2, \theta_2) = \int ||I * \psi_{j_1, \theta_1}| * \psi_{j_2, \theta_2}|(\mathbf{r}) \, d^2r$$

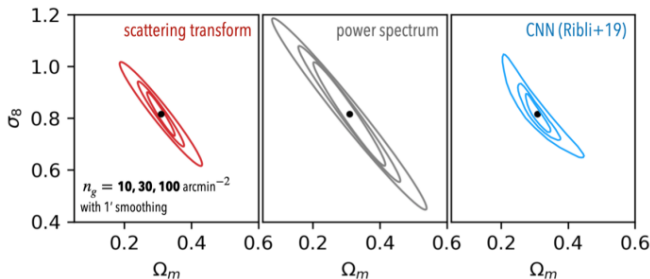
Application to weak lensing convergence fields

- Cosmological inference and weak lensing (*Cheng+, 2020*)



Application to weak lensing convergence fields

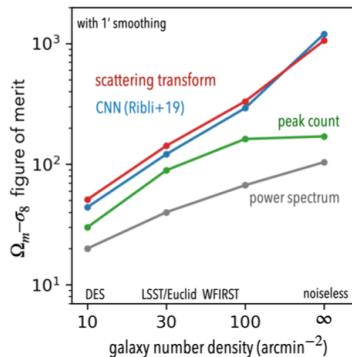
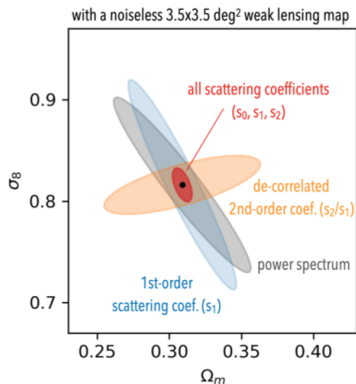
- Cosmological inference and weak lensing (*Cheng+, 2020*)
 - ▶ Simulated weak-lensing convergence maps
 - ▶ Power spectrum, WST (~ 100 coeffs), and neural networks
 - ▶ Ω_m and σ_8 , from Fisher estimates



→ Results on par with state-of-the-art neural networks

Application to weak lensing convergence fields

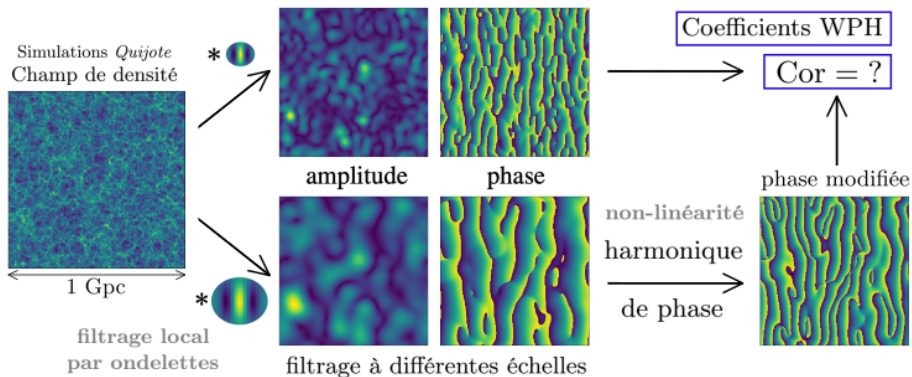
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→ Non-Gaussian features identification + stable under noise

Wavelet Phase Harmonics and phase alignment

- Wavelet Phase Harmonics (WPH) schematic computation



Wavelet Phase Harmonics and phase alignment

- Coherent structures from wavelet transform $\rho \star \psi_{\vec{k}}$

- ▶ Covariance of wavelet transforms:

$$C_{\vec{k}_1, \vec{k}_2} = \text{Cov} \left[\rho \star \psi_{\vec{k}_1}(\vec{x}), \rho \star \psi_{\vec{k}_2}(\vec{x}) \right]$$

- ▶ Vanishing if $\vec{k}_1 \neq \vec{k}_2$ since maps band-passed at \neq frequencies

- Non-linearities required to couple different wavelet bands

Wavelet Phase Harmonics and phase alignment

- Phase harmonics of wavelet coefficients

- ▶ Take $z = |z|e^{i \cdot \arg(z)} \in \mathbb{C}$, its p^{th} phase harmonic is:

$$[z]^p = |z|e^{i \cdot p \cdot \arg(z)}$$

Wavelet Phase Harmonics and phase alignment

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- ▶ $\rightarrow \rho \star \psi_{\vec{k}_1}$ contains the \vec{k}_1 spatial frequency
- $\rightarrow \left[\rho \star \psi_{\vec{k}_1} \right]^p$ contains the $p \cdot \vec{k}_1$ spatial frequency

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- $\rightarrow [\rho \star \psi_{\vec{k}_1}]^p$ contains the $p \cdot \vec{k}_1$ spatial frequency
- ▶ \Rightarrow Non-vanishing covariance terms with:

$$\text{Cov} \left(\left[\rho \star \psi_{\vec{k}_1/2} \right]^2, \rho \star \psi_{\vec{k}_1} \right)$$

\rightarrow Statistics of relative phase shifts between wavelet bands

Wavelet Phase Harmonics and phase alignment

- Constructing WPH statistics

$$C_{\vec{k}_1, p_1, \vec{k}_2, p_2} = \text{Cov} \left(\left[\rho \star \psi_{\vec{k}_1}(\vec{x}) \right]^{p_1}, \left[\rho \star \psi_{\vec{k}_2}(\vec{x}) \right]^{p_2} \right)$$

”WPH moments”

- ▶ One moment for each $(\vec{k}_1, \vec{k}_2, p_1, p_2)$ set
- ▶ Different couplings between pairs of scales
- ▶ WPH statistics built from a set of WPH moments

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- Naturally extended to cross-statistics

$$C_{\vec{k}_1, p_1, \vec{k}_2, p_2}(\mathbf{A}, \mathbf{B}) = \text{Cov} \left(\left[\mathbf{A} \star \psi_{\vec{k}_1}(\vec{x}) \right]^{p_1}, \left[\mathbf{B} \star \psi_{\vec{k}_2}(\vec{x}) \right]^{p_2} \right)$$

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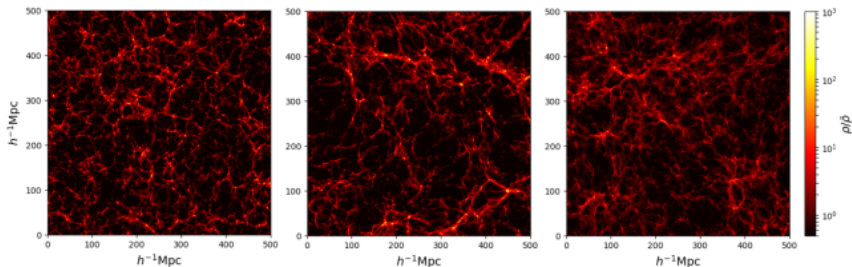
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Efficient multiscale interaction language: *(e.g., EA+, 2019)*

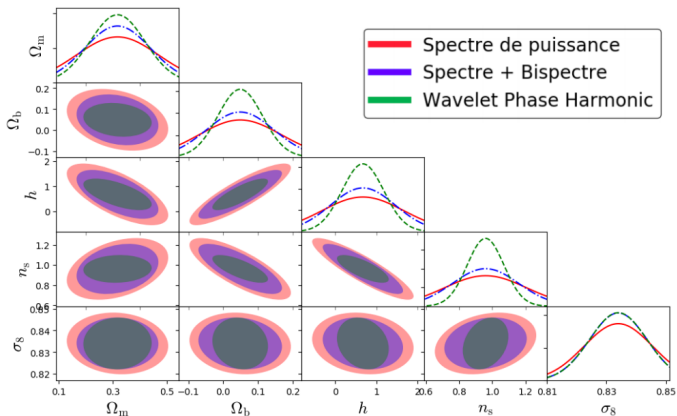
→ Scales selection, equivariance, symmetries, regularities...

Application to LSS matter density field

- Cosmological inference and weak lensing (*EA+, 2020*)
 - ▶ Quijote 2D matter density field, integrated thin slices
 - ▶ P_k (127 coeffs), $P_k + B_k$ (313 coeffs), WPH statistics (327 coeffs)
 - ▶ 5 cosmological parameters, from Fisher estimates



- Constraints from Fisher matrix (*EA+, 2020*)



→ Better than joint power spectrum and bispectrum

Other applications to LSS

- 3D cosmological matter density field (*Quijote*)

- ▶ Wavelet Scattering Transform (WST)

(*Valogiannis+, 2021*)

→ comparable to Marked PS

- ▶ Wavelets moments

(*Eickenberg, EA+, 2022*)

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- Actual galaxy surveys

- ▶ WST on BOSS data *(Valogiannis+, 2022)*
 - substantial improvement w.r.t. PS

Other applications to LSS

- 3D cosmological matter density field (*Quijote*)

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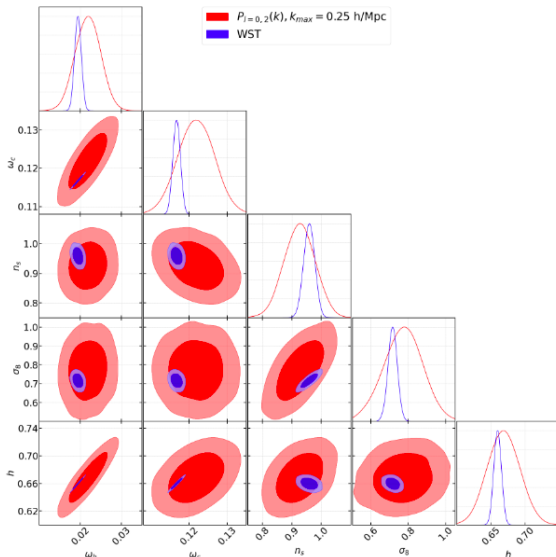
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- Examples on other fields

- ▶ Classification of MHD simulations *(EA+ 2019, Saydjari+, 2020)*
- ▶ 21cm Epoch or Reionization spectroscopic data *(Greig+, 2022)*

→ Very informative tool (sometimes on par with CNN !)
→ Wide range of applicability (generic, training-less)

• Constraints from BOSS survey (*Valogiannis+, 2022*)



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Maximum entropy generative models

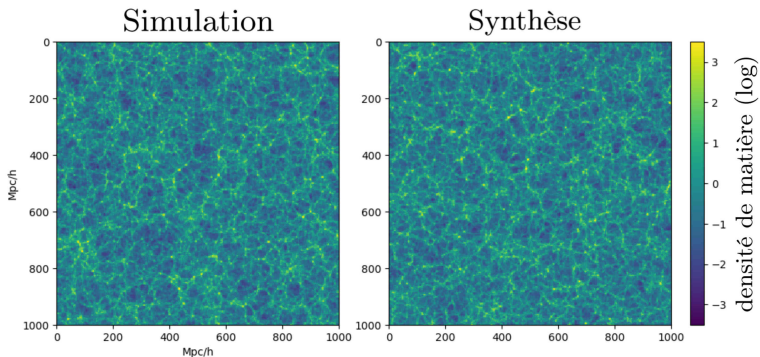
- Generative model from ST statistics (*Bruna, Mallat, 2019*)
 - ▶ Maximum entropy model under statistical constraints
 - ▶ New realizations of a process from its ST statistics
 - ▶ Non-gaussian properties quantitatively reproduced

Maximum entropy generative models

- Generative model from ST statistics (*Bruna, Mallat, 2019*)
 - ▶ Maximum entropy model under statistical constraints
 - ▶ New realizations of a process from its ST statistics
 - ▶ Non-gaussian properties quantitatively reproduced
- Practical implementation
 - ▶ Constraints $\Phi(x)$ from a (set of) realization(s) x
 - ▶ Sampled with a gradient-descent algorithm
 - from a white noise
 - optimizing \tilde{x} such that $\Phi(\tilde{x}) \simeq \Phi(x)$
 - ▶ 10-30 seconds on a GPU for a 256^2 map

Maximum entropy generative models

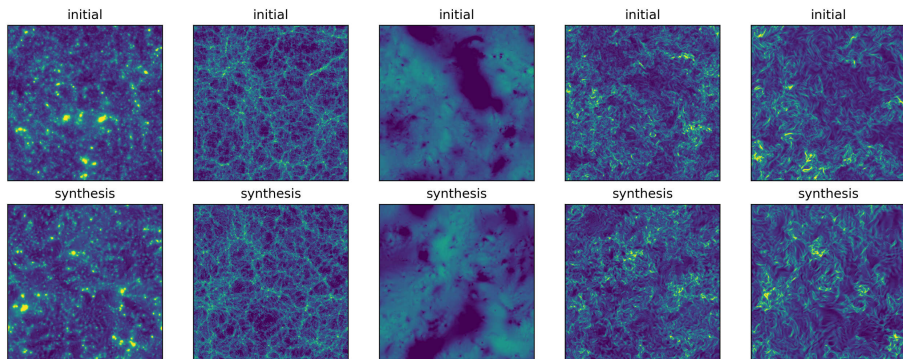
- Quantitative validation of syntheses (*EA+, 2020*)
 - ▶ Wavelet Phase Harmonics (WPH - 5k coefficients)
 - ▶ Matter density field of the large scale structures (*Quijote*)



→ Usual statistics very well reproduced (up to 1-10 %)

Maximum entropy generative models

- Syntheses from a single image (*Cheng, EA+, in prep.*)
 - ▶ Scattering covariances + dimensionality reduction (up to few hundreds!)

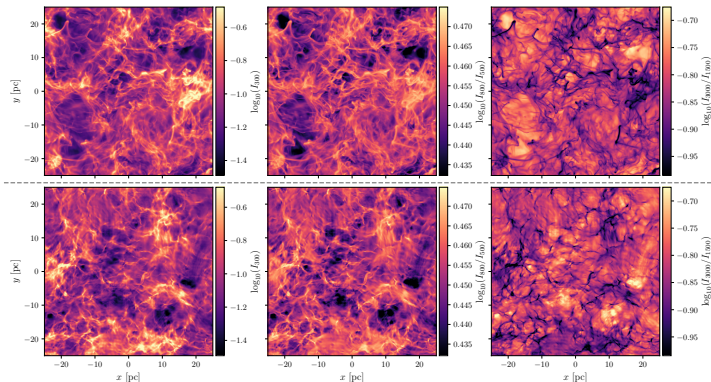


→ Realistic syntheses from a single input image!

Maximum entropy generative models

- Multi-channel syntheses (*Regaldo, EA+, in prep.*)

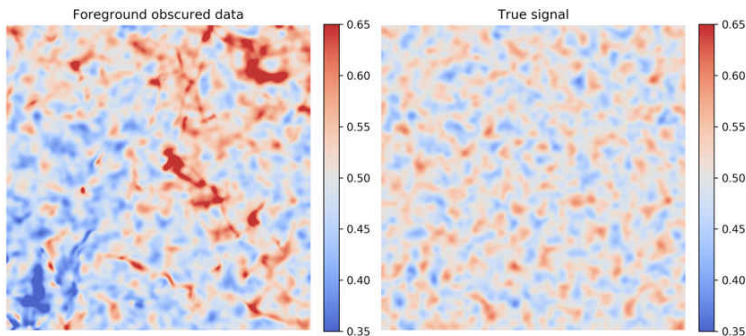
- ▶ From cross Wavelet Phase Harmonics



→ Multifrequency generative models can be constructed!

Components separation from synthesized data

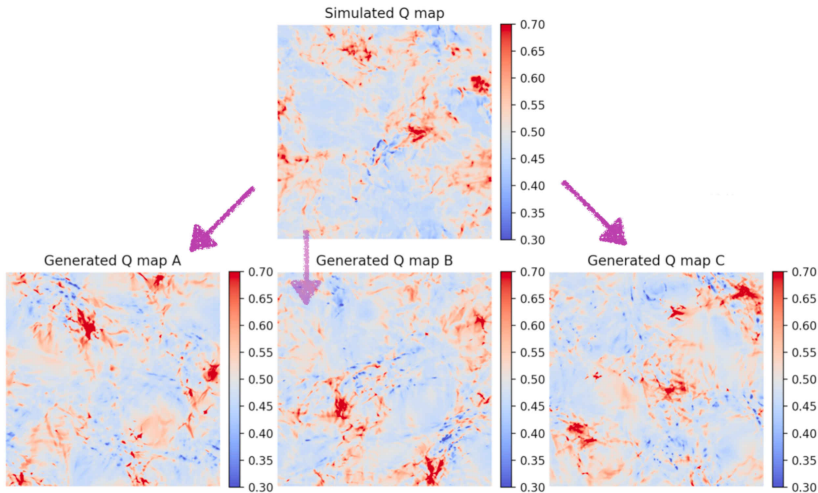
- CMB B-mode and galactic foregrounds (*Jeffrey, EA+, 2021*)



1. WPH generative model from one dust map
2. Training the moment network for foreground removal

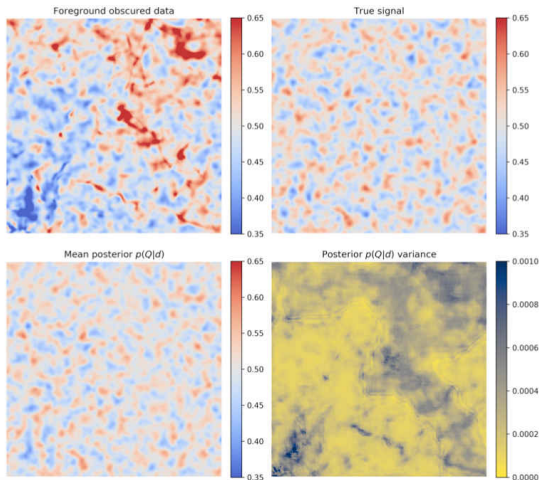
Components separation from synthesized data

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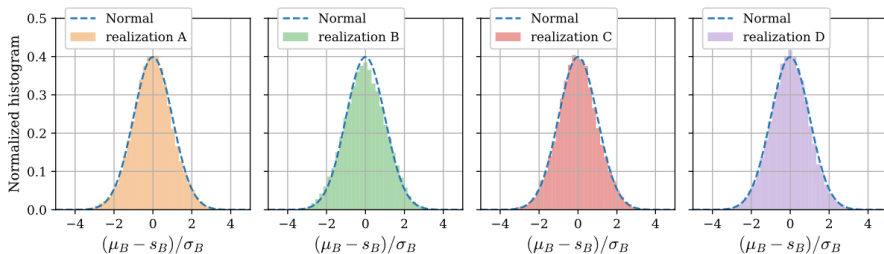
Components separation from synthesized data

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Components separation from synthesized data

2. Train moment network for foreground removal (*Jeffrey, EA+, 2021*)
→ Validation for all pixels: (mean posterior - truth)/(std posterior)



- Foreground removal from one single dust image
→ Validates the ST generative model

Component separation from ST statistics

- Difficulty with astrophysical observations
 - ▶ Process x of interest rarely isolated
 - ▶ Mixed with other components y
 - How to proceed without specific prior on x ?

Component separation from ST statistics

- Difficulty with astrophysical observations
 - ▶ Process x of interest rarely isolated
 - ▶ Mixed with other components y
 - How to proceed without specific prior on x ?
- General case study
 - ▶ We observe a mixture $d = x + y$
 - ▶ Use knowledge on y to recover x
 - Statistically : ST or other statistics
 - * allows for generative model
 - Deterministically : More difficult *a priori*
 - * other methods available if ST known
 - ⇒ Synthesis from indirect constraints

Synthesis from indirect constraints

- Direct constraint case : x available

- ▶ $\Phi(x)$ known
- ▶ Generate \tilde{x} such that

$$\Phi(\tilde{x}) \simeq \Phi(x)$$

Synthesis from indirect constraints

- Direct constraint case : x available

- ▶ $\Phi(x)$ known
- ▶ Generate \tilde{x} such that

$$\Phi(\tilde{x}) \simeq \Phi(x)$$

- Indirect constraint case : $d = x + y$ available

- ▶ $\Phi(d)$ and $\Phi(y)$ known
- ▶ Generate \tilde{x} such that (for instance)

$$\langle \Phi(\tilde{x} + y_i) \rangle_i \simeq \Phi(d) \quad \text{and} \quad \Phi(d - \tilde{x}) = \Phi(y)$$

→ Do we recover a map \tilde{x} with correct statistics ?

Polarized dust/noise component separation

- Separation of dust polarized microwave emission and noise
 - ▶ Allows for an accurate model of polarized dust emission
 - ▶ Important for separation CMB/foreground

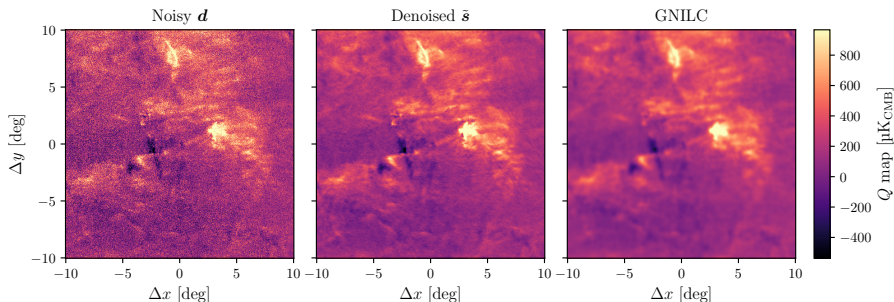
Polarized dust/noise component separation

- Separation of dust polarized microwave emission and noise
 - ▶ Allows for an accurate model of polarized dust emission
 - ▶ Important for separation CMB/foreground
- First conceptual application (Regalado, EA+ 21)
 - ▶ $d = s + n$
 - ▶ 300 realistic noises including scanning strategy
 - ▶ One single indirect constraint

$$\langle \Phi(u + n_i) \rangle_i \simeq \Phi(d)$$

Separation of polarized dust emission and noise

- Results on observational data (Régald, EA+ 21)



- Transition btw. deterministic and statistical
 - Conceptual validation of the method
 - Clear room for improvement

Polarized dust/noise component separation

- With cross-statistics on the sphere (Delouis, EA+, in prep.)
 - ▶ Cross statistics between maps $\Phi(x_1, x_2)$
 - ▶ Set of data available:
 - $d = s + n$ full observation
 - $d_i = s + n_i$ half missions
 - $\{\tilde{n}, \tilde{n}_1, \tilde{n}_2\}$ 300 noise realisations

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- Set of constraints

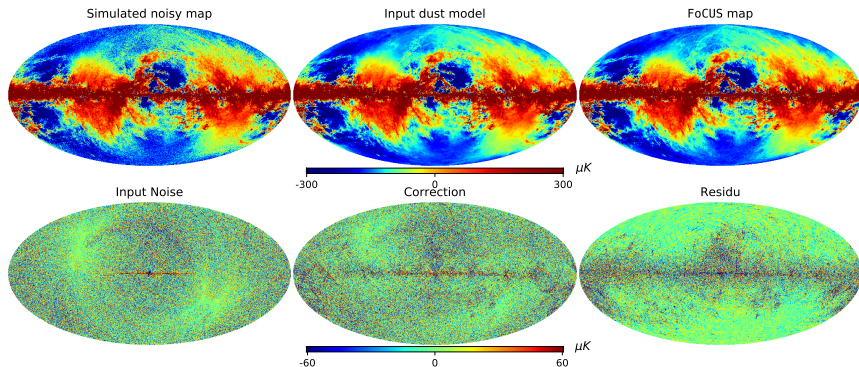
$$\Phi(d_1, d_2) \simeq \langle \Phi(u + \tilde{n}_1, u + \tilde{n}_2) \rangle_{\tilde{n}}$$

$$\Phi(d, u) \simeq \langle \Phi(u + \tilde{n}, u) \rangle_{\tilde{n}}$$

→ with 5 different masks to deal with inhomogeneity

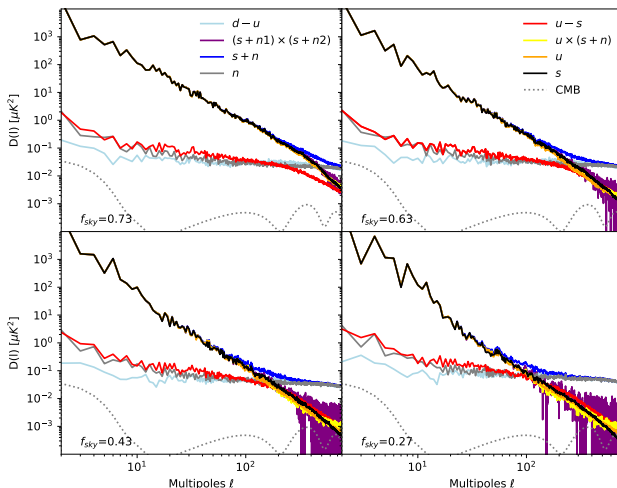
Polarized dust/noise component separation

- Results on a test map



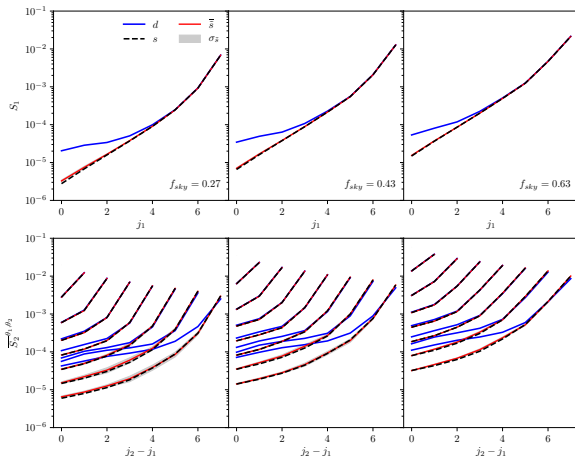
Polarized dust/noise component separation

- Transition between deterministic and statistics



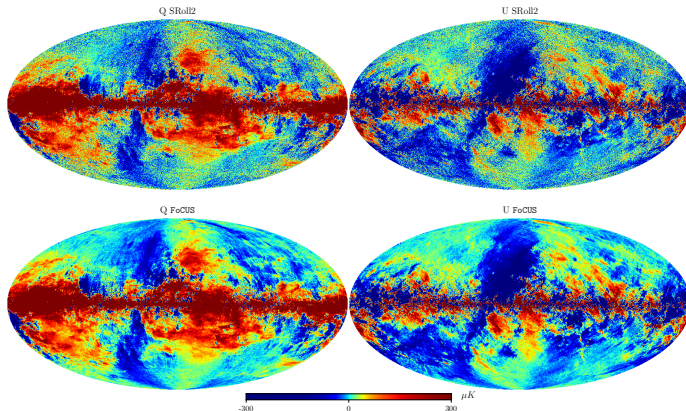
Polarized dust/noise component separation

- Non-Gaussian features well recovered



Polarized dust/noise component separation

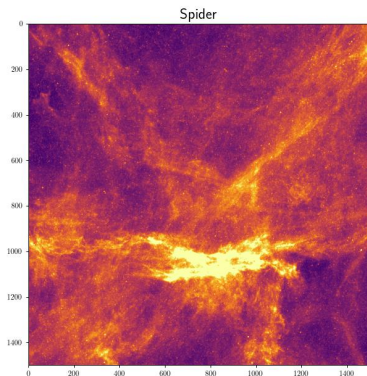
- Results on *Planck* observational data (Delouis, EA+, in prep)



- Cross-ST simple language for physical constraints
- ST statistics and cross-statistics well recovered

Dust in intensity/CIB separation

- *Herschel* infrared noisy dust observation with CIB



- No realistic noise or CIB models are available
- Can we work only from obs. data?

Dust in intensity/CIB separation

- Recovering the components (Auclair, EA+, in prep.)
 - ▶ $d = s + \text{cib} + n$
 - ▶ CIB from *Lockman Hole* field
 - ▶ Noise from half-missions observations
 - Generative model for the contamination!

Dust in intensity/CIB separation

- Recovering the components (Auclair, EA+, in prep.)

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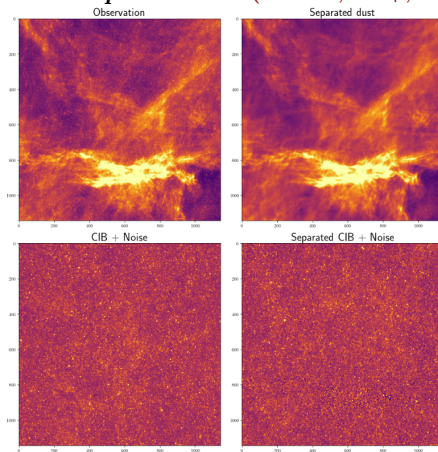
- Set of constraints

$$\langle \Phi(u + \tilde{n} + \widetilde{\text{cib}}) \rangle_{\tilde{n}, \widetilde{\text{cib}}} \simeq \Phi(d)$$

$$\Phi(d - u) \simeq \Phi(n + \text{cib})$$

Dust in intensity/CIB separation

- Application on the *spider* field (Auclair, EA+, in prep)



→ Components separation solely from obs. data!

Conclusion

- **Scattering Transform statistics**

- ▶ Very generic and efficient
- ▶ Allows for new applications
 - Realistic syntheses from a single image
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- ▶ Check our software:
 - PyWST
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Thanks for your attention!