# Scalable Hierarchical Sampling of Gaussian Random Fields for Large-Scale Multilevel Monte Carlo Simulations

Quantification of Uncertainty: Improving Efficiency and Technology

LLNL-PRES-734783

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July 19, 2017





## **Forward Propagation Uncertainty Quantification**

- When modeling some physical phenomena, inputs are often subject to uncertainty.
- Example: Uncertainty in Groundwater Flow with Darcy's Law
  - Permeability coefficient k is subject to uncertainty.
  - Model k as a spatially correlated log-normal random field.
  - $-k(x,\omega)=\exp[\theta(x,\omega)]$  where  $\theta$  is a Gaussian random field with known mean and covariance.
- **Goal**: Given prior assumptions about uncertainty in input data, quantify uncertainty in the solution for *large-scale simulations* using Monte Carlo sampling methods.



## **Key Computational Challenges for Large-Scale Monte Carlo Sampling Methods**

Many samples are necessary with a fine spatial discretization.



#### Multilevel Monte Carlo

 Use specialized element-based agglomeration technique to construct hierarchy.

Scalable generation of random input coefficient realizations



#### **SPDE Sampling Technique**

- Solve a stochastic PDE (SPDE) with mixed finite element method.
- Requires solution of *saddle point* problem with random right hand side.

Efficient solution of forward problem



#### Specialized preconditioners

- Discretization leads to matrices with saddle point structure.
- Employ methods from element-based multigrid.





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### **Monte Carlo Method**

• **Goal**: Estimate  $\mathbb{E}[Q]$ , the expected value of a quantity of interest  $Q(X(x,\omega))$  where  $X(x,\omega)$  is the solution of a PDE with random field coefficient.

$$\mathbb{E}[Q] \approx \widehat{Q}_h^{MC} = \frac{1}{N} \sum_{i=0}^{N} Q_h(\omega_i)$$

where  $Q_h(\omega_i)$  is the *i*-th sample of Q approximated with spatial discretization h.

### Mean Square Error (MSE) of method:

$$\underbrace{\frac{1}{N}\mathbb{V}[Q_h]}_{\text{Estimator Variance}} + \underbrace{\left(\mathbb{E}[Q-Q_h]\right)^2}_{\text{Bias: Discretization Error}}$$



## **Multilevel Monte Carlo Method**

- This variance reduction technique uses a sequence of spatial approximations  $Q_{\ell}$ ,  $\ell=L,\ldots,1$  which approximate  $Q_0=Q_h$  with increasing accuracy (and cost).
- Linearity of expectation implies

$$\mathbb{E}[Q] \approx \mathbb{E}[Q_h] = \mathbb{E}[Q_L] + \sum_{\ell=0}^{L-1} \mathbb{E}[Q_\ell - Q_{\ell+1}].$$

#### The **multilevel MC estimator** is

$$\widehat{Q}_{h}^{MLMC} = \frac{1}{N_L} \sum_{i=0}^{N_L} Q_L(\omega_i) + \sum_{i=0}^{L-1} \left[ \frac{1}{N_\ell} \sum_{i=0}^{N_\ell} (Q_\ell(\omega_i) - Q_{\ell+1}(\omega_i)) \right].$$

M. **Giles**. Oper. Res. (2008)

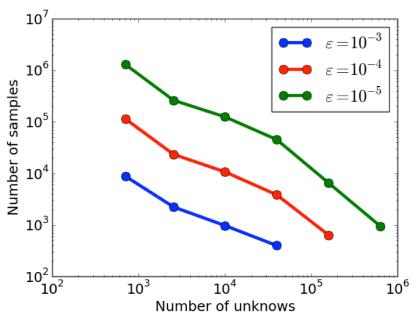
K. Cliffe, M. Giles, R. Scheichl, and A. Teckentrup. Comput. Vis. Sci., (2011)





## **Multilevel Acceleration of Monte Carlo Method**

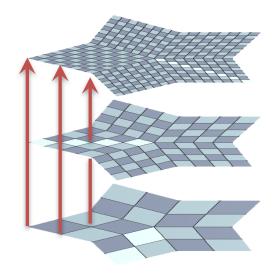
The MSE of the MLMC Estimator is

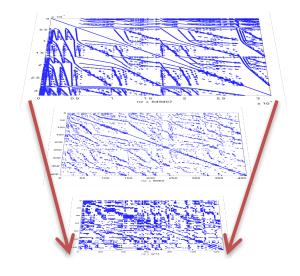


For a desired tolerance, the number of samples on each level is chosen to minimize the total computational cost.

## Generation of Hierarchy of Spatial Discretizations with Element-Based Multigrid (AMGe)

### Recall pros/cons of multigrid (MG) methods:





- Geometric Multigrid (GMG)
  - Scalable for many regular/semistructured grid problem
  - Requires a nested hierarchy of grids
  - Uses information from discretization
  - Infeasible to implement for arbitrary unstructured-grid problems

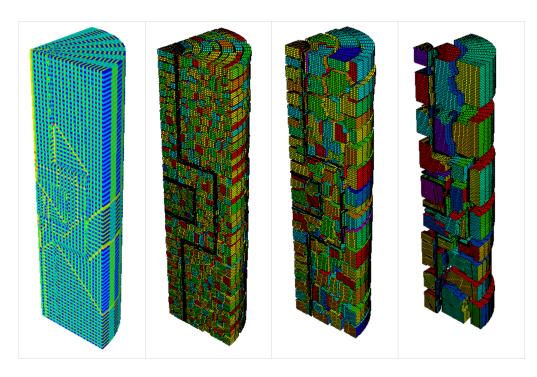
- Algebraic Multigrid (AMG)
  - Optimal and effective solver for many PDEs on arbitrary grids
  - Requires only the fine-grid matrix; no spatial mesh needed
  - Closer to a black-box method



## **Element-based Multigrid (AMGe)**

**AMGe methods** aim to leverage the advantages of the two approaches and to mitigate their shortcomings.

- GMG with nonstandard elements (agglomerates of fine-grid ones) and operator-dependent coarse finite element spaces.
- By using some "extra" information, AMGe can handle effectively a broader class of problems than classical AMG.
- Coarse spaces have guaranteed approximation properties.



Hierarchy of agglomerated meshes

## **Coarsening de Rham Complexes on Agglomerated Elements**

The de Rham complex plays an important role in analysis and discretization of PDEs.

- Generate a coarse sequence such that
  - The sequence is exact.
    The commutativity property is preserved.
  - The spaces are conforming. The approximation properties of the original spaces are preserved.
  - J. Pasciak, P. Vassilevski. SISC. (2008)
  - I. Lashuk, P. Vassilevski. CMAM. (2011)





## One hierarchy, many uses.....

The hierarchy of de Rham sequences with operator-dependent coarse spaces with approximation properties can be used for

- Robust multilevel preconditioners
- Discretization on a hierarchy of levels
  - Numerical upscaling
  - Multilevel Monte Carlo simulations
  - Scalable Generation of Gaussian Random Fields



A parallel distributed memory C++ library for an AMGe framework to coarsen a wide class of PDEs on general unstructured meshes developed at LLNL.

https://github.com/LLNL/parelag

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## Scalable Sampling of a Gaussian Random Field

**Challenge**: How to generate realizations of a Gaussian field (GF) on a hierarchy of spatial discretizations??

We consider a stationary isotrophic field with Matérn covariance function

$$\operatorname{cov}(x,y) = \frac{\sigma^2}{2^{\nu-1}\Gamma(\nu)} (\kappa \|y - x\|)^{\nu} K_{\nu}(\kappa \|y - x\|) \text{ where } x, y \in \mathbb{R}^d.$$

### **Karhunen-Loève Expansion:**

- Dense eigenvalue computation
  Bottleneck
- State of the art methods exploit Fast Multipole Methods and randomized eigensolvers to alleviate this issue.



## Scalable Sampling of a Gaussian Random Field

### **Gaussian Markov random field representation:**

GFs with Matérn covariance functions are solutions of the *stochastic* PDE

$$(\kappa^2 - \Delta)^{\alpha/2}\theta(x,\omega) = g\mathcal{W}(x,\omega), \quad x \in \mathbb{R}^d, \alpha = \nu + \frac{d}{2}$$

- $\mathcal{W}(x,\omega)$ : spatial Gaussian white noise with unit variance
- g: scaling factor to impose unit marginal variance
- $\kappa \in \mathbb{R}$ : inversely proportional to correlation length

#### **Special case:**

In 3D, realizations of a Gaussian random field with exponential covariance function are solutions of the **stochastic reaction diffusion problem**.

F. Lindgren, H. Rue, J. Lindstrom. J R Stat Soc Series B Stat Methodol. (2011)





## Stochastic PDE (SPDE) Sampler

Let  $\nu = 1$  (2D) or  $\nu = \frac{1}{2}$  (3D), then the realizations of the GF solve

$$(\kappa^2 - \Delta)\theta(x,\omega) = g\mathcal{W}(x,\omega), \quad x \in \mathbb{R}^d$$

Using the mixed finite element method, let

$$\Theta_h \subset L^2(D)$$
 piecewise constant functions  $R_h \subset H(\mathrm{div},D)$  lowest-order Raviart-Thomas elements

Find  $(\mathbf{u}_h, \theta_h) \in (R_h, \Theta_h)$  such that

$$\begin{cases} (\mathbf{u}_h, \mathbf{v}_h) + (\theta_h, \operatorname{div} \mathbf{v}_h) = 0 & \forall \mathbf{v}_h \in R_h \\ (\operatorname{div} \mathbf{u}_h, q_h) - \kappa^2(\theta_h, q_h) = g(\mathcal{W}(\omega), q_h) & \forall q_h \in \Theta_h \end{cases}$$

with boundary conditions  $\mathbf{u}_h \cdot \mathbf{n} = 0$ .



## Stochastic PDE (SPDE) Sampler

Noting that 
$$\int_{D_i} \mathcal{W}(\omega) \sim \mathcal{N}(0,|D_i|)$$
 we obtain

$$\begin{bmatrix} M_h & B_h^T \\ B_h & -\kappa^2 W_h \end{bmatrix} \begin{bmatrix} u_h \\ \theta_h \end{bmatrix} = \begin{bmatrix} 0 \\ -gW_h^{\frac{1}{2}} \xi \end{bmatrix}, \quad \xi \sim \mathcal{N}(0, I)$$

#### where

- M<sub>h</sub> is the mass matrix for the space R<sub>h</sub>
- $W_h$  is the (diagonal) mass matrix for space  $\Theta_h$
- B<sub>h</sub> stems from the divergence constraint.

Able to leverage existing scalable solvers and preconditioners!

## **Hierarchical SPDE Sampler**

- For MLMC, the same realization  $\theta(\omega_i)$  must be computed at different spatial resolutions  $\theta_h(\omega_i)$  (fine) and  $\theta_H(\omega_i)$  (coarse).
- Recall the AMGe coarse spaces:

$$\Theta_H \subset \Theta_h \subset L^2(D)$$
 and  $R_H \subset R_h \subset H(\operatorname{div}, D)$ 

Define interpolation operators as

$$P_{\theta}:\Theta_{H} o\Theta_{h}$$
 and  $P_{\mathbf{u}}:R_{H} o R_{h}$ 

Define the block interpolation operator as

$$\mathcal{P} = egin{bmatrix} P_{\mathbf{u}} & 0 \ 0 & P_{ heta} \end{bmatrix}$$
 so that  $\mathcal{A}_H = \mathcal{P}^T \mathcal{A}_h \mathcal{P}.$ 



## **Hierarchical SPDE Sampler**

Then the Gaussian field  $\theta_h$  admits the two-level decomposition

$$\theta_h(\omega) = P_\theta \theta_H(\omega) + \delta \theta_h(\omega),$$

where  $\theta_H$  is a coarse representation of a Gaussian field from the same distribution, and

$$\begin{bmatrix} \mathcal{A}_h & \mathcal{A}_h \mathcal{P} \\ \mathcal{P}^T \mathcal{A}_h & 0 \end{bmatrix} \begin{bmatrix} \delta \mathcal{U}_h \\ \mathcal{U}_H(\omega) \end{bmatrix} = \begin{bmatrix} \mathcal{F}_h \\ 0 \end{bmatrix},$$

where

$$\delta U_h = \begin{bmatrix} \delta \mathbf{u}_h \\ \delta \theta_h(\omega) \end{bmatrix}, \ U_H = \begin{bmatrix} \mathbf{u}_H \\ \theta_H(\omega) \end{bmatrix}, \ \text{and} \ \mathcal{F}_h = \begin{bmatrix} 0 \\ -gW_h^{1/2}\xi_h(\omega) \end{bmatrix}.$$



## **Hierarchical SPDE Sampler: Numerical Solution**

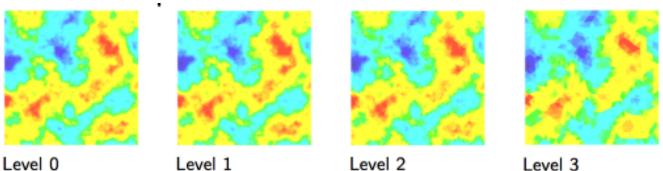
• Given  $\xi_h(\omega_i)$ , solve the saddle point system

$$\mathcal{A}_H \begin{bmatrix} \mathbf{u}_H \\ \theta_H(\omega_i) \end{bmatrix} = \mathcal{P}^T \begin{bmatrix} 0 \\ -gW_h^{1/2}\xi_h \end{bmatrix}, \xi_h \sim \mathcal{N}(0, I)$$

to generate  $\theta_H(\omega_i)$  (coarse representation of  $\theta_h(\omega_i)$  on  $\Theta_H$ ).

• Then solve  $\mathcal{A}_h U_h = F_h$  with  $\mathcal{P} U_H$  as the initial guess.

#### Sample realizations of Gaussian random field

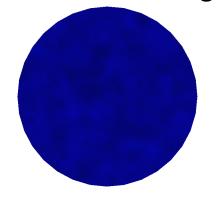


S.O., U. **Villa**, P. **Vassilevski**. *A multilevel, hierarchical sampling technique for spatially correlated random fields*. To appear SIAM SISC (2017).

## Mesh Embedding with Non-Matching Meshes to Mitigate Artificial Boundary Effects

Sample marginal variance Embed the original (unstructured) mesh in a regular, structured mesh.

Sample marginal variance with mesh embedding



- Solve SPDE on enlarged (structured) grid.
- Transfer the piecewise-constant solution to the original finite element space in parallel.
  - Meshes can be arbitrarily distributed!

S.O., P. **Zulian**,T. **Benson**, U. **Villa**, R. **Krause**, P. **Vassilevski**. *Scalable hierarchical PDE sampler for generating spatially correlated random fields using non-matching meshes*. Submitted (2017)

## **Model Problem: Uncertainty in Subsurface Flow**

We solve the mixed Darcy equations

$$\begin{cases} \mathbf{k}^{-1}\mathbf{q} + \nabla p = 0 & \text{in } D \\ \nabla \cdot \mathbf{q} = 0 & \text{in } D, \end{cases} \longrightarrow \begin{bmatrix} M_{k,h} & B_h^T \\ B_h & 0 \end{bmatrix} \begin{bmatrix} \mathbf{q}_h \\ p_h \end{bmatrix} = \begin{bmatrix} f_h \\ 0 \end{bmatrix}$$

where k is subject to uncertainty with boundary conditions

$$\mathbf{q} \cdot \mathbf{n} = 0 \text{ on } \Gamma_N \text{ and } p = p_D \text{ on } \Gamma_D.$$

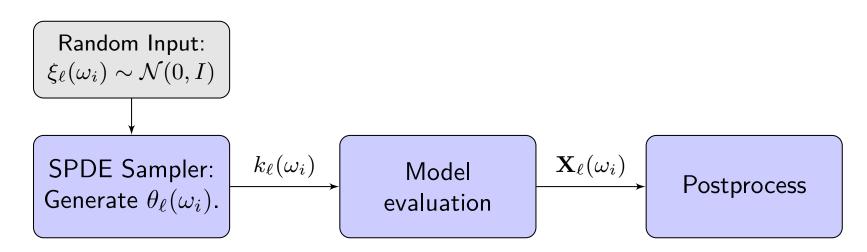
Model k as a log-normal random field  $k(x, \omega) = \exp[\theta(x, \omega)]$  where  $\theta$  where is a Gaussian field with Matérn covariance function.



## **Multilevel Monte Carlo Simulation Workflow**

$$\widehat{Q}_h^{MLMC} = \sum_{\ell=0}^{L} (\widehat{Q_\ell - Q_{\ell+1}})^{MC} \text{ where } \widehat{Q}_h^{MC} = \frac{1}{N} \sum_{i=1}^{N} Q_h(\omega_i)$$

To generate a sample on level  $\ell$ :



Solve saddle point problem on level  $\ell$  of structured hierarchy. Compute

$$k_{\ell}(\omega_i) = \exp[\theta_{\ell}(\omega_i)]$$
 and transfer to original FE space.

Solve forward model problem on level  $\ell$  of original, unstructured hierarchy.

Compute quantity of interest  $Q_{\ell}(\mathbf{X}_{\ell}(\omega_i))$ .

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## **Efficient Solvers for Saddle Point Problems**

• We need to solve a large, sparse saddle point system of the form:

$$\begin{bmatrix} A & B^T \\ B & -C \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} f \\ g \end{bmatrix} \quad \text{(where C=0 for mixed Darcy eqns)}$$

- Possible preconditioning strategies:
  - Block factorization preconditioners:
    - Build MG-based approximations for  $A^{-1}$  and inverse of approximate Schurcomplement where  $S = -C B \operatorname{diag}(A)^{-1}B^T$ .
  - Monolithic AMGe preconditioners
    - Treat whole system simultaneously with one MG method.
    - Blocked grid transfers from de Rham sequence.

## Numerical Results: Implementation and Solver Specifics for SPDE Sampler and Forward Problem







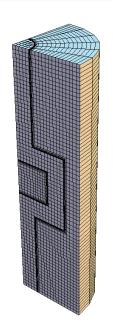
Scalable linear solvers and multigrid methods

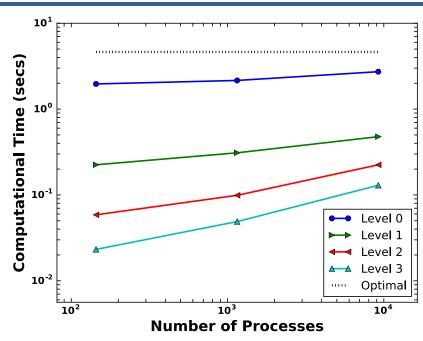
MFEM: *scalable* C++ library for finite element methods

- Solve saddle point systems with preconditioned GMRES:
  - Monolithic AMGe:
    - Block LDU smoother using a single sweep of point Gauss-Seidel to approximate  $A^{-1}$ .
    - Blocked grid transfers from hierarchy of de Rham sequence.
  - Block + AMGe:
    - $A^{-1}$  approximated by a single AMGe V-cycle using a sweep of point Gauss-Seidel as a smoother.
  - Block + GS:
    - A<sup>-1</sup> approximated by a single sweep of point Gauss-Seidel

 $S^{-1}$  is approximated by a single BoomerAMG V-cycle for each preconditioner.

## Weak Scaling of SPDE Sampler: Crooked Pipe Problem

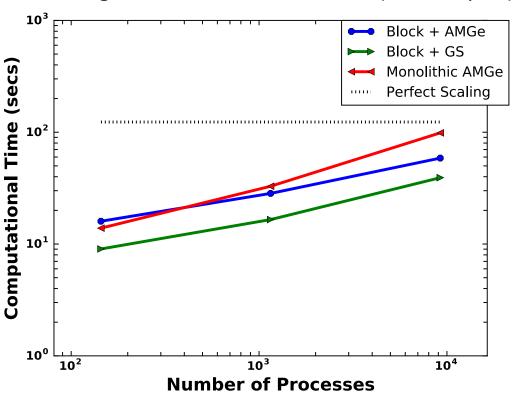




- Finite element level (Level = 0) has  $\approx$ 51K stochastic dofs per process, largest problem has approximately 4.7x10<sup>8</sup> stochastic degrees of freedom.
- The saddle point system is solved with GMRES preconditioned with 'Monolithic AMGe'.

## Weak Scaling of Mixed Darcy Equations with Random Permeability: Crooked Pipe Problem

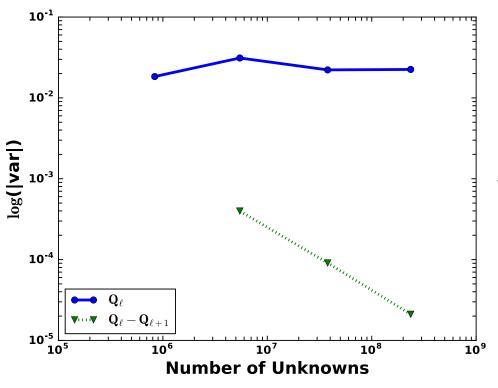
Average Solve Time – Fine Level 0 (100 samples)



Finite element level (Level = 0) has  $\approx$ 209K velocity/pressure dofs per process, largest problem has  $\approx$  1.9x10<sup>9</sup> dofs.

## Multilevel Variance Reduction: Crooked Pipe Problem

MLMC Simulation with hierarchical SPDE sampler with non-matching mesh embedding



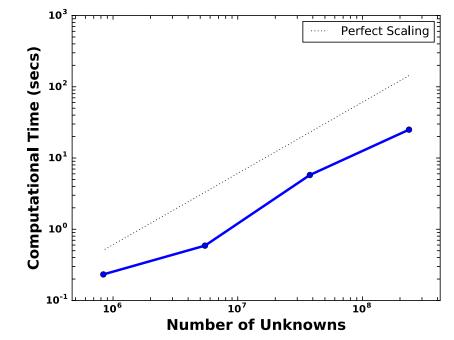
The QoI is the effective permeability given by

$$\frac{1}{|\Gamma_{out}|} \int_{\Gamma_{out}} \mathbf{q}(\cdot, \omega) \cdot \mathbf{n} \, dS.$$

## **MLMC Performance: Crooked Pipe Problem**

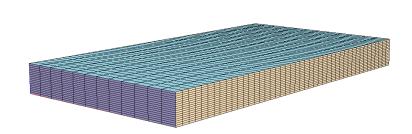
- MSE:  $\epsilon^2 = 2.5e^{-5}$
- 240M velocity/pressure unknowns on fine level
- 59M stochastic dimensions
- 1.2K processors/sample generation
- Preconditioner:
  - Sampler: Monolithic AMGe
  - Darcy: Block + GS

Average time to compute a sample  $Q_{\ell}(\omega_i) - Q_{\ell+1}(\omega_i)$ 

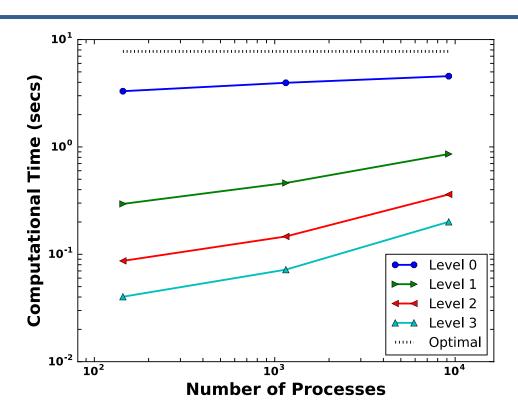


	MC (estimated)	MLMC
$N_0$	1799	12
Total samples	1799	3147
Wall Time	12.2 hours	0.4 hours

## Weak Scaling of SPDE Sampler: SPE10 Problem



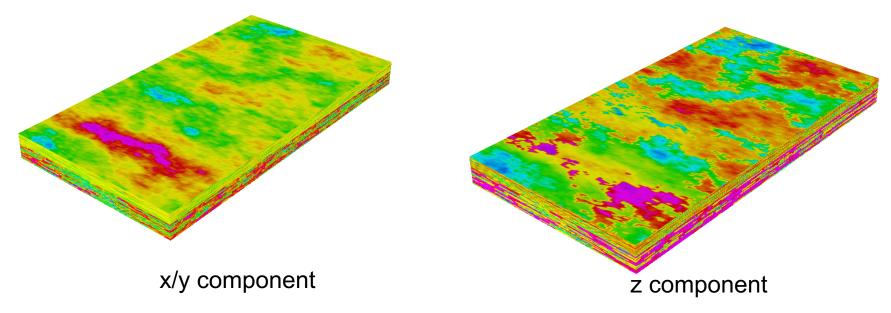
SPE10 model: 1200x2200x170(ft) regular cartesian grid (highly stretched elements)



- Finite element level (Level = 0) has  $\approx 32 \text{K}$  stochastic dofs per process, largest problem has approximately  $2.9 \times 10^8$  stochastic dofs.
- Solver: GMRES preconditioned with 'Monolithic AMGe'

## **MLMC for SPE10 Problem**

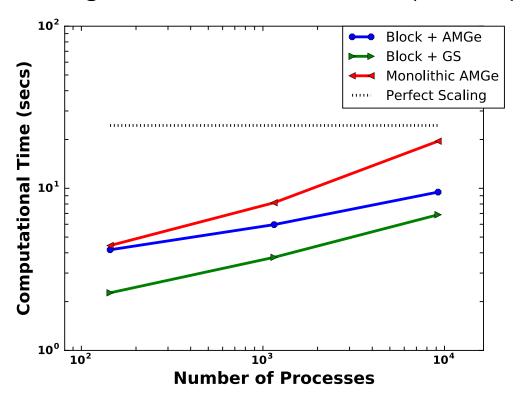
Random permeability coefficient  $k(x, \omega)$  is modeled as lognormal random field where  $\exp[\log[k_{SPE10} \ (x)] + \theta(x, \omega)]$ .



Logarithmic plots of relative permeability coefficient from SPE10 dataset which has large jumps between the mesh elements.

## Weak Scaling of Mixed Darcy Equations with Random Permeability: SPE10 Problem

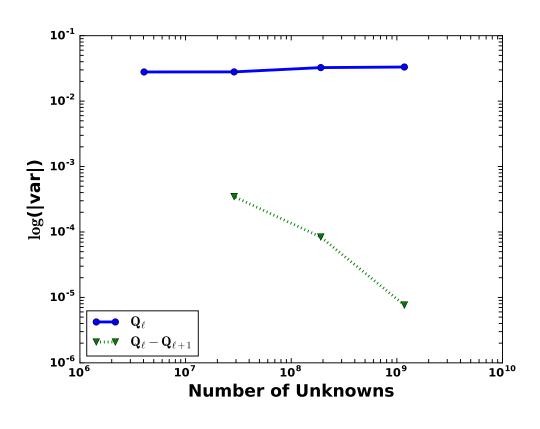
**Average Solve Time** – Fine Level 0 (100 samples)



Finite element level (Level = 0) has  $\approx$ 130K velocity/pressure dofs per process, largest problem has  $\approx$  1.2x10<sup>9</sup> dofs.

## **Multilevel Variance Reduction: SPE10 Problem**

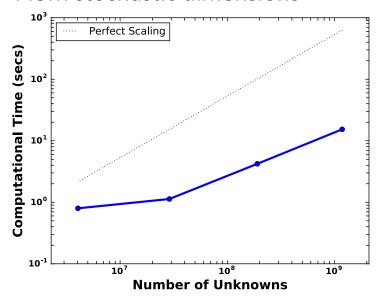
MLMC Simulation with hierarchical SPDE sampler with non-matching mesh embedding



The QoI is  $p(x^*)$  for  $x^* = (600,1100,85)$ 

## **MLMC Performance: SPE10 Problem**

- MSE  $\epsilon^2 = 6.25e^{-6}$
- 1.2B velocity/pressure unknowns on fine level
- 443M stochastic dimensions



Average time to compute a sample  $Q_{\ell}(\omega_i) - Q_{\ell+1}(\omega_i)$ .

- 9K processors/sample generation
- Preconditioner:

Sampler: Monolithic AMGe

— Darcy: Block + GS

	MC (estimated)	MLMC
$N_0$	10623	42
Total samples	10623	13690
Wall Time	41.9 hours	3.9 hours

MLMC with SPDE sampling makes largescale Monte Carlo simulations feasible!!

## **Concluding Remarks**

- Scalable sampling of Gaussian random fields is necessary for largescale uncertainty quantification simulations.
  - Proposed Solution: Hierarchical SPDE sampler
  - Sampling strategy is based on solving a mixed discretization of stochastic PDE.
  - Use mesh embedding on non-matching meshes to mitigate artificial boundary effects with scalable transfer of data between meshes.
- Successfully applied the new sampling technique to large-scale
  MLMC simulations of subsurface flow problems.
  - Constructed hierarchy of coarse spaces using specialized element-based agglomeration techniques.
  - Able to leverage specialized preconditioners for saddle point problems.

### Future Work/Remarks:

- Only leveraging parallelism in spatial dimension.
- Further parallelism possible within and across levels as investigated by
  B. Gmeiner, D. Drzisga, U. Rude, R. Scheichl, B. Wohlmuth (2016).





